PINS PONGE CATCHERS

MAKE SURE DEN CADDY OR BASKET IS 10 FEET FROM PING PONG ROBOT. CANNOT USE ANY OTHER PART OF BODY OTHER THEN HAND BEING USED TO CATCH THE BALL. BALLS MUST GO INTO THE BASKET TO COUNT. 8/10 BALLS INTO THE BUCKET LETS PARTICIPANT MOVE ON TO NEXT LEVEL. 6-7 OF 10 ALLOWS PARTICIPANT TO TRY ONCE MORE. 5 AND LOWER RESULTS IN A FAILED TEST.

LEVEL ONE

SPEED 16KM/ HOUR, DELAY 1.5 SECONDS CATCH WITH BOTH HANDS

LEVEL TWO

SPEED 16KM/ HOUR, DELAY 1.5 SECONDS CATCH WITH DOMINANT HAND

LEVEL THREE

SPEED 16KM/ HOUR, DELAY 1.5 SECONDS CATCH WITH NON-DOMINANT HAND

LEVEL FOUR

SPEED 16KM/ HOUR, DELAY 1.5 SECONDS ALTERNATING HANDS, CONTINUE PATTERN

LEVEL FIVE

SPEED 16KM/ HOUR, DELAY 1.5 SECONDS
ALTERNATING HANDS, PASS BALL TO OPPOSITE HANDS BEFORE DROPPING INTO BASKET

LEVEL SIX

SPEED 20KM/ HOUR, DELAY 1.0 SECOND CATCH WITH BOTH HANDS

LEVEL SEVEN

SPEED 20KM/ HOUR, DELAY 1.0 SECOND CATCH WITH DOMINANT HAND

LEVEL EIGHT

SPEED 20KM/ HOUR, DELAY 1.0 SECOND CATCH WITH NON-DOMINANT HAND

LEVEL NINE

SPEED 20KM/ HOUR, DELAY 1.0 SECOND ALTERNATING HANDS, CONTINUE PATTERN

LEVEL TEN

SPEED 20KM/ HOUR, DELAY 1.0 SECOND ALTERNATING HANDS, PASS BALL TO OPPOSITE HANDS BEFORE DROPPING INTO BASKET

WE WANT TO HEAR FROM YOU!

SEND PROTOCAL VIDEO AND PICTURES TO INFORMYGOLFLAB.CA AND WE WILL POST ON OUR WEBSITE.

